

Interference Search History

EAST Search History

EAST Search History (Interference)

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S136	0	((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel) and (3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:25
S137	6	((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:25
S138	9	((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:26
S139	0	382/154.cds. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27
S140	1	382/203.cds. and (((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27
S141	0	345/419.cds. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27
S142	0	345/420.cds. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27
S143	0	353/28.cds. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27
S144	0	356/602.cds. and (((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27

		adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.				
S145	0	356/603.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27
S146	0	356/604.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:27
S147	0	356/605.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28
S148	0	356/606.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28
S149	1	356/607.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28
S150	0	356/608.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28
S151	3	"382".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28
S152	0	"345".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28
S153	1	"353".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28
S154	1	"356".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:28

		adj3 dimension\$3)) and (cross\$sectio\$3 or disect\$4 or cut\$4)).clm.				
S155	125	((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S156	13	382/154.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S157	2	382/203.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S158	15	345/419.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S159	11	345/420.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S160	4	353/28.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S161	1	356/602.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S162	4	356/603.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S163	0	356/604.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:31
S164	1	356/605.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:32
S165	1	356/606.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:32
S166	1	356/607.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or	USPAT; UPAD	ADJ	ON	2011/08/16 09:32

		object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.				
S167	1	356/608.ccls. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:32
S168	24	"382".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:32
S169	44	"345".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:32
S170	7	"353".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:32
S171	20	"356".clas. and ((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3))).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 09:32
S172	87	((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (position or shape)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 10:01
S173	42	((project\$3 or illuminat\$3) and ((physical or tangible or malleable or deformable or moldable) near3 (surface or object)) and (voxel or 3D or 3-D or (three adj3 dimension\$3)) and (position or shape) and (detect\$3 or sens\$3)).clm.	USPAT; UPAD	ADJ	ON	2011/08/16 10:03

8/16/2011 5:29:03 PM

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